NSA WELSH SHEEP 2025

ADDITIONAL IMPORTANT INFORMATION FOR SHEEP BREED SOCIETIES & OTHER STANDS WITH SHEEP NSA WELSH SHEEP HOLDING NUMBER 52/041/8002

- Please ensure that you fill in an AML1 for your journey to NSA Welsh Sheep 2025 along
 with another AML1 for your return journey. They will be signed by the sheep breed
 stewards on your arrival and departure. If you have any queries regarding movements
 contact Caernarfon Animal Health Divisional Office on 0300 303 8268 or
 email ah.caernarfon@animalhealth.gsi.gov.uk
- Your stand will be allocated NSA 5' hurdles for the amount of pens stated on your application form to attend NSA Welsh Sheep (note: unless ordered they will not be allocated)
- Live sheep exhibits will only be allowed to unload between 11am and 7 pm on Tuesday 20th May. An inspection by a veterinary surgeon will take place at 6pm on the 20th May. This is a condition of our Animal Gathering Licence & the Event Risk Assessment.
 THE STEWARDS WILL TURN AWAY ANY LIVESTOCK VEHICLES CARRYING SHEEP ON WEDNNESDAY MORNING 21st MAY. THIS RULE WILL BE STRICTLY ENFORCED.
- All stands must be complete before 8am on Wednesday 21st May. Maximum height for stands 8'
- Standholders vehicles must be removed from the breed society area by 10pm on Tuesday 20th May and parked within the allocated car park. NO VEHICLE ACCESS ALLOWED TO THE FARMYARD ON WEDNESDAY 21st MAY UNTIL 5.00PM
- No stand to be dismantled or stock removed until after 5pm on WEDNESDAY 21st
 MAY
- All stands and stock must be cleared from the site by 7pm on WEDNESDAY 21st MAY
- There will be NO ACCESS to the site between 7 pm on MONDAY 19th MAY, and 10 am on TUESDAY 20th MAY and 8pm to 7am on TUESDAY 20th MAY. Security guards will be on duty during these hours
- ALL SHEEP ON STANDS MUST HAVE BEEN TREATED WITH A SCAB PRODUCT
- All standholders must provide, and have on display, a fire extinguisher
- The event does not provide straw or feed for sheep on stands; please ensure that you bring your usual feed with the sheep. Water will be provided